

BALLISTUS DREADNOUGHT

M

8"

T

10

SV

2+

W

12

LD

6+

OC

4

150 PTS

Base 90mm



- Combat Doctrines
- Deadly Demise D3

1

KOMMANDO

2

BEWEGUNG

3

BESCHUSS

Ballistus Lascannon

R

48"

A

2

BS

3+

S

12

AP

-3

D

D3+3

VERWUNDET

2+

T1-6

3+

T7-11

4+

T12

5+

T13-23

6+

T24+

Storm Bolters

RAPID FIRE 4

R

24"

A

4

BS

3+

S

5

AP

-1

D

1

VERWUNDET

2+

T1-2

3+

T3-4

4+

T5

5+

T6-9

6+

T10+

► Ballistus Missile Launcher - Frag

BLAST 2

R

48"

A

D6+6

BS

3+

S

5

AP

-1

D

1

VERWUNDET

2+

T1-2

3+

T3-4

4+

T5

5+

T6-9

6+

T10+

► Ballistus Missile Launcher - Krak

R

48"

A

2

BS

3+

S

10

AP

-2

D

D3+3

VERWUNDET

2+

T1-5

3+

T6-9

4+

T10

5+

T11-19

6+

T20+

Ballistus Strike

This unit's ranged attacks that target an enemy unit within 24" of this unit have [SUSTAINED HITS 1]

4

ANGRIFF

5

NAHKAMPF

Armoured Feet

R

Melee

A

5

WS

3+

S

7

AP

0

D

1

VERWUNDET

2+

T1-3

3+

T4-6

4+

T7

5+

T8-13

6+

T14+

VERTEIDIGUNG

∞

IMMER / EINMALIG

GEGEN DIESE EINHEIT

W10 · RW 2+ · 12 LP je Modell

WIRD VERWUNDET MIT

2+

S20+

3+

S11-19

4+

S10

5+

S6-9

6+

S1-5

RETTUNGSWURF JE DS

DS 0

2+

DS -1

3+

DS -2

4+

DS -3

5+

DS -4

6+

REGELN & KEYWORDS KURZ

Combat Doctrines At the start of your Command phase, you can select one Combat Doctrine listed below.

Deadly Demise D3 This ability always takes the form Deadly Demise X.

BLAST Each time you gather attack dice for a [BLAST] weapon, add one additional attack dice for every five models that were in the target unit in the Select Targets step (roun...

RAPID FIRE This ability always takes the form [RAPID FIRE X].

AUFSTELLUNG

1x Ballistus Dreadnought

Ausrüstung: Ballistus Lascannon, Storm Bolters, ► Ballistus Missile Launcher - Frag, ► Ballistus Missile Launcher - Krak, Armoured Feet